

# BATTLESHIPS

**YOUR GRID (Keep this SECRET!):**

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

Add the following ships to your grid before you start:

- Aircraft Carrier (5 squares long)
- Battleship (4 squares)
- Destroyer (3 squares)
- Submarine (3 squares)
- Patrol Boat (2 squares)

Mark each of your opponents misses with an **O** and each hit with an **X**.

When a whole ship has been hit, it is sunk and you **must** declare which ship has been sunk.

**YOUR OPPONENT'S GRID:**

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

This is where you mark your shots against your opponent.

Mark each miss with an **O**.

Mark each hit with an **X**.

